Document Requirements

Describe requirements

U	sed in	Analysis	Tech-Spec	ProjManag.
 User Story 		X		X
 Use Cases 			X	

Intro User Story

- High-level requirement
- Think of getting the user story during a conversation with a customer / user
 - "I want this and that for a specific benefit"

Simple User Story Template

- As a <role> I want <something> so that <ber>
 <benefit>
 - <something>: a function that is provided by our system
 - <benefit>: can be delivered also by other means (besides software)

How to write user stories

1.identify all different stakeholder and their different roles

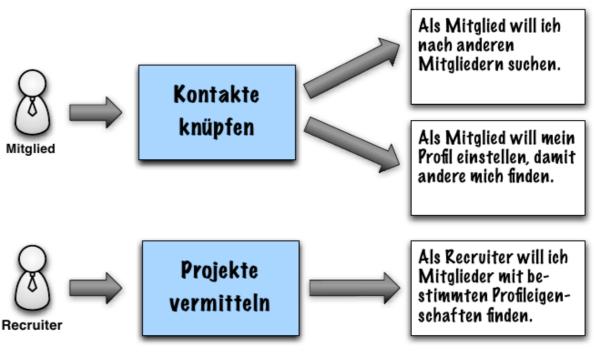
Example: Xing

Rolle

Ziel/Benefit

User Story

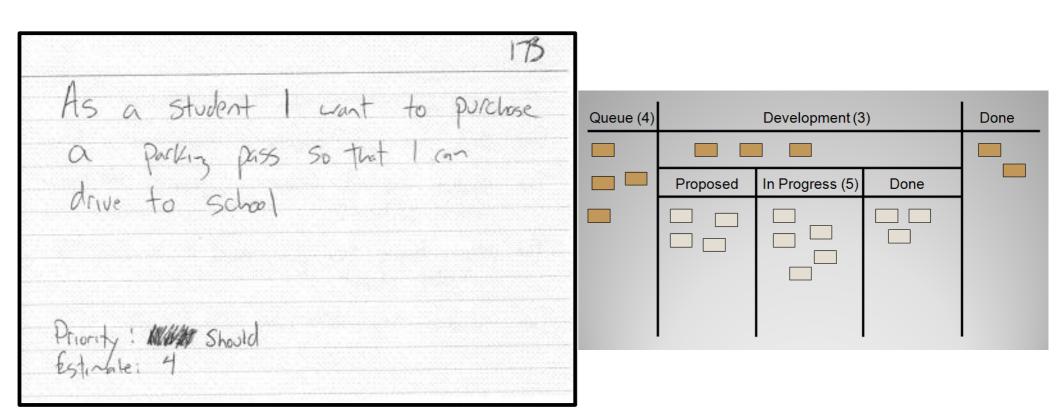
- 2.write down the user benefits for each role
- 3.identify actions that are required to achieve the benefits



Ralf Wirdemann Scrum mit User Stories

Kanban-Board

As card for easy handling



Why user stories

- User stories a very simple such that even the customer can formulate and understand them
- Are written much faster than any other kind of requirement document
- Can be very small in the meaning of small complexity

Not a user story

- Refactoring of database-Layers
- Improvement of login-Process
- Automatic deployment

Properties of user stories

- Independent, self-contained, no dependency on another story
- Negotiable, can always change and may be rewritten or decomposed
- Valuable, must deliver value to the end user
- Estimable, the size must be estimable to keep it Small
- Testable, must provide information to allow the formulation of an acceptance test

High Detail User Story Template

Aufnahmedaten					
Name (ID)	LOI Erstellung (#12)				
Datum	2007-12-18				
Personen	Grünwald, Herzog				
User Story					
Akteure	Projektpartner, Projektleiter, ITM Studiengangslei-				
	tung				
Vorbedingungen	Alle Projektpartner bekannt, LOI gewünscht				
Nachbedingungen	LOI bei Studiengang ITM archiviert				
Priorität	Soll				
Beschreibung	Der Letter of Interest bildet die langfristige Willensbe-				
	kundung zwischen den Projektpartnern für eine Zu-				
	sammenarbeit.				
	Der LOI wird zwar unterschreiben und gibt die Rich-				
	tung (z.B. Projekt im Bereich Prozessmanagement				
	oder Usability) vor, liefert aber keine rechtliche Bin-				
	dung und ist daher nicht zwingend für den Projekt-				
	auftrag nötig. Jedoch kann man versuchen aus dem				
	LOI Projekte abzuleiten.				
	Wird ein LOI gewünscht wird er aus einer Vorlage				
	des Studienganges oder Projektpartners durch den				
	Projektleiter erstellt, von der Studiengangsleitung in				
	Kooperation mit den Projektpartner korrigiert, fertig-				
	gestellt und unterschrieben. Danach wird das Doku-				
	ment durch den Projektleiter im Studiengang archi-				
	viert.				

Mehrdad Khoshmashrab, Anforderungsschablone nach Chris Rupp, 2007.

Use Case & Use Case Diagram

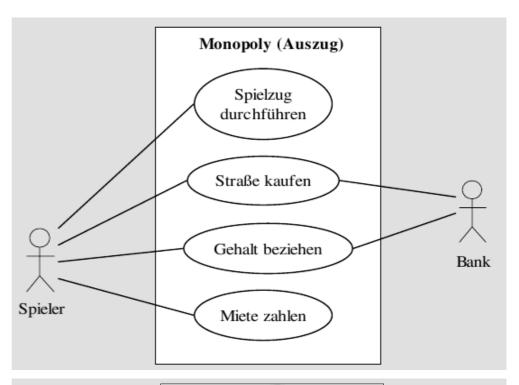
- Understand Use Cases
- Visualize Use Cases in Use Case Diagrams

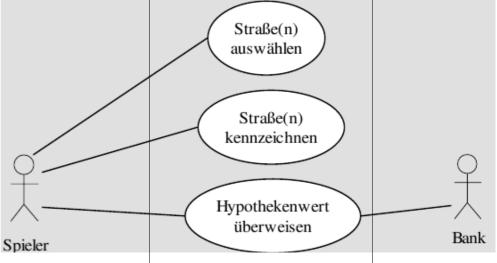
Use Case

- defines interactions between an external actor and a system, to achieve a goal
- Describes system-behavior from a user's perspective
- Has meaning for the user and is self-contained
- Shows the developer where work is to be done

Use Case Diagram

- Actors / Roles are represented as matchstick man
- The System (Monopoly) as rectangle
- Each use case (action) is lineconnected to the actor





Actors

- Are stakeholders (every person that has any relationship to the system)
- The same physical person can have different roles (e.g. the key account manager is in different roles as marketing, sales, internaldevelopment agent)
- Work on behalf of someone else (I do support / work for people from the XYZ compartment)
- Can also be other programs or artificial agents / web agents

System

- Serves as frame / house / host such that users can perform their actions
- Can be a computer system
- An organization
- Hardware, software or both

Properties of use cases

- Each use case has a name (identifier)
- In general an actor starts the use case and acts actively
 - Sometimes the actor just monitors a sequence of actions or is related to the actions
- several actors may participate in a single use case

Use Case Diagram (UCD) vs User Story

- UCD lists only (but any) manipulations of the system, originating from the user, hence each
 - controlling the system states
 - submission of data to the system
 - issuing commands to read data from the system
 - alternation of the system
- User Stories are easier to write and to understand
- Both Cannot / can hardly capture
 - non-functional requirements

Quantities

- Express how many users can perform an action how often
- Use * for infinite or write specific number

